

Curriculum

| Learning Areas | Emerging | Developing | Mastery |
|--|---|--|---|
| Read, Listen & View | Able to demonstrate appropriate and cooperative participation, waits for turn, watches other play, and listens to directions. | Able to follow game rules as specified and participates within the rules of the games, takes turn in appropriate sequence. | Able to read and understand the directions of the game, take turns in an appropriate available sequence. |
| Write and Speak | Able to indicate interest by attending to chosen activity. | Able to demonstrate turn taking. Able to use communication skills to make choices. | Able to invite peers and others to play. Able to use communication skills to indicate choices of self and others. Able to demonstrate turn taking sequence or order. |
| Arts & Literature | Able to understand that games and related games pieces come in a variety of shapes and colors. | Able to name colors of game pieces or cards. | Able to identify game pieces or cards and describe their significance according to rank, relationship or attribute. |
| Mathematical Concepts & Applications | Able to participate in turn by throwing dice, moving game piece, spinning spinner, or picking up card. | Able to follow game rules as specified. Able to identify numbers to make correct moves with turn. Able to keep score. | Able to use math concepts as related to the rules of the game. Able to apply game rules as specified. Able to demonstrate an understanding of winning and losing. Able to identify and accept the end of the game or playing time. |
| Inquiry & Research | Able to explore game environment for sensory purposes. | Able to understand the rules of the game. Able to understand who can help you. | Able to demonstrate an understanding of winning and losing. Able to identify and accept the end of the game or playing time. |
| Scientific Concepts & Applications | | | |
| Social Studies | Able to demonstrate an awareness of familiar member of a group including family, friends, peers, or classmates. | Able to participate with family and friends. Able to cooperate with others while playing the game. | Able to demonstrate good sportsmanship. Able to identify and communicate good sportsmanship demonstrated by others in a group. |
| Physical Education & Lifetime Fitness | Able to show an awareness of materials in an activity area. | Able to secure/gather necessary materials. Able to use materials and participate for an acceptable amount of time. Able to help the group clean up the area. | Able to set up materials and initiates game. Able to complete playing a game. Able to clean up the area and put materials away. |
| Economics & Business | | | |
| World Languages | | | |